



You will need to choose at least one item from each section of the homework menu and return to school by the dates given.

STARTERS: Due in on the 13th May

- Create a bicture of your favourite toy using the media of your choice.
- Design and paint a poster of a toy for our toy shop. Make it eye-catching and include information about the toy.
- Design and make your own board game.
- Take some toys that you no longer play with to a charity shop share the love!

MAIN COURSES: Due in on the 10th June

- Learn about toys in the past using the websites http://www.vam.ac.uk/moc/.
 http://www.theschoolrun.com/homework-help/history-toys
- Using books and the internet, research a toy of your choice. Record what you find out.
- Go and visit a toy shop. What did you see?
- Investigate any toys you have with moving parts or that move. How do they move? Can you
 make them move faster or slower?
- Research an inventor of a famous toy and bring in some information about them.

DESSERTS: Due in on the 8th July

- Set up your own Toy Shop and put prices on your toys. Take turns being the shopkeeper and the customer. Practise paying for items and giving change. Can you add up the price of two/three items? How many different ways can you make totals?
- Sort your toys into groups. You can decide your own criteria such as new and old. You could take a picture of your sorting to bring into school or record your results in a diagram.
- Plan and write a story about when your toys come to life (Adults can write with/record this for children in Reception) Think about 'Toy Story' for some inspiration. What do your toys get up to while you are at school?